

# Advanced non-linear analysis



**Code\_Aster, Salome-Meca course material**  
GNU FDL licence (<http://www.gnu.org/copyleft/fdl.html>)



# Outline

- ▶ Description of non-linear problems
- ▶ Theoretical elements for solving non-linear problems
- ▶ Solving non-linear problems with Newton
- ▶ Using *Code\_Aster*

# What is a non-linear problem in mechanics ?

# Non-linear problems

► Non-linearities come from :

- Kinematic (movement and strains) : large displacement, large rotation, large strains
- Material : non-linear response, history-dependent response
- Contact/friction

► The three non-linearities should been coupled

► Numerical simulation require expert analysis

# Non-linear material

## ► Material non-linearity

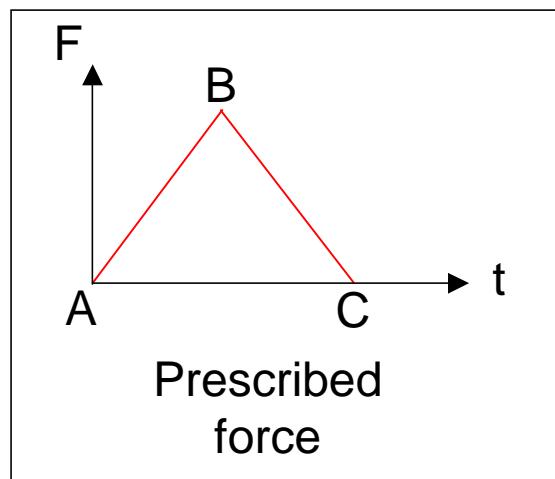
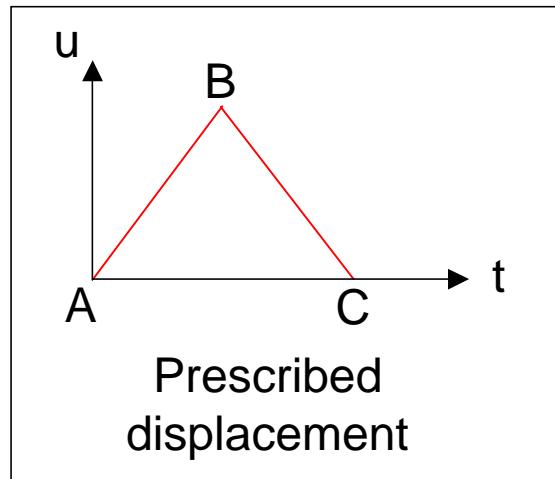
- Experimental identification : identify macroscopical response force/displacement



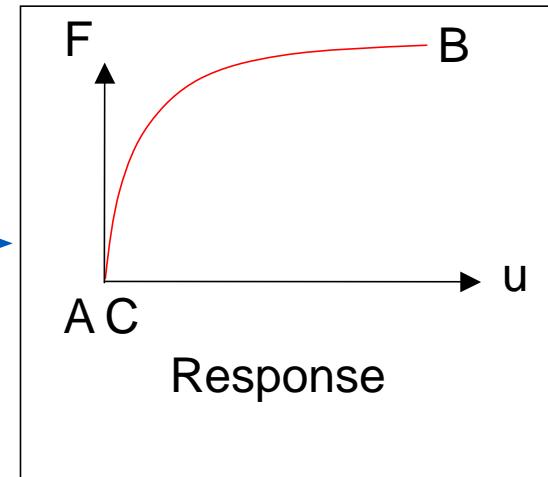
- Most materials are non-linear and/or history dependent

# Non-linear material

- Displacement/force function is not linear ***but not*** history dependent



$$F = \varphi(u) \quad \text{with} \quad \varphi(u) \neq a.u + b$$

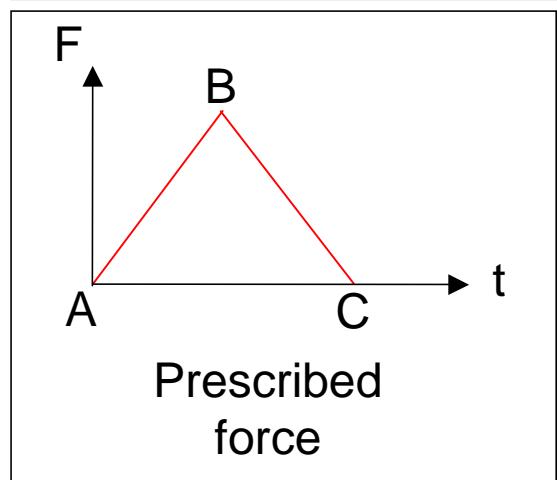
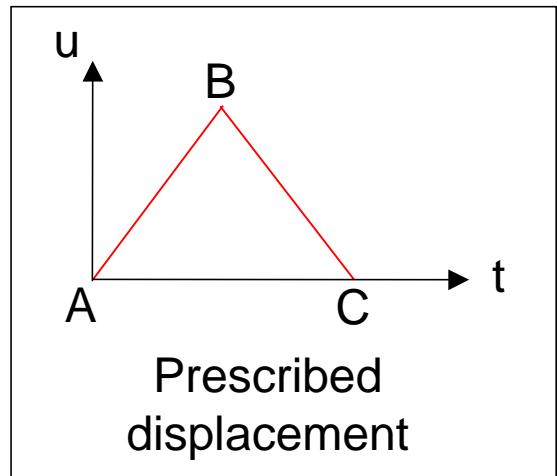


$$u(C) = u(A)$$

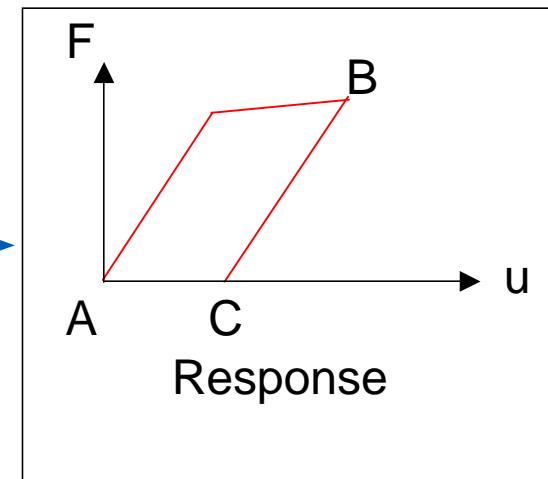
$$F(C) = F(A)$$

# Non-linear material

- Displacement/force function is not linear **and** history dependent



$$F = \varphi(u) \quad \text{with} \quad \varphi(u) \neq a.u + b$$

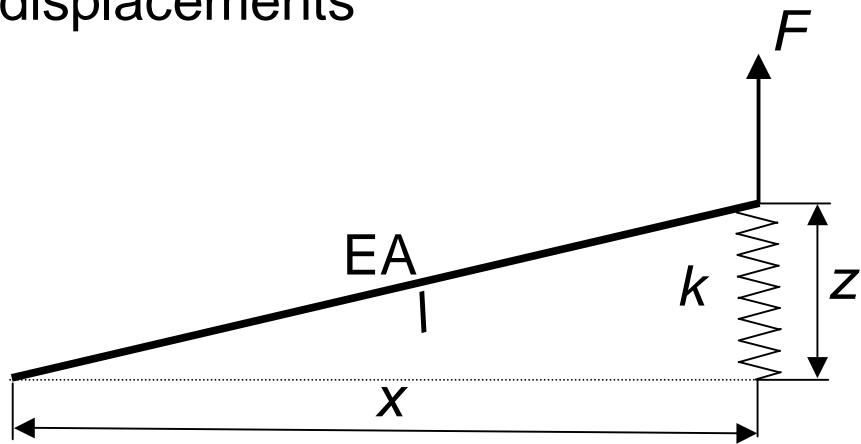


$$u(C) \neq u(A)$$

**Residual displacement**  
**Next loading : initial**  
**displacement  $\neq 0$**

# Non-linear kinematic

- ▶ Truss/beams/shells elements with large rotation and/or large displacements



E: Young modulus

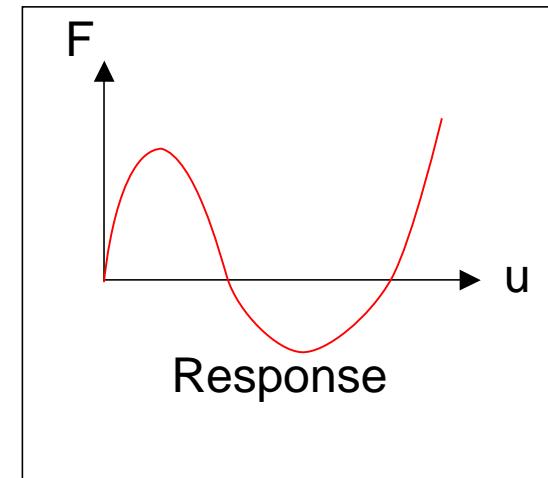
A: section

L: length

F: load

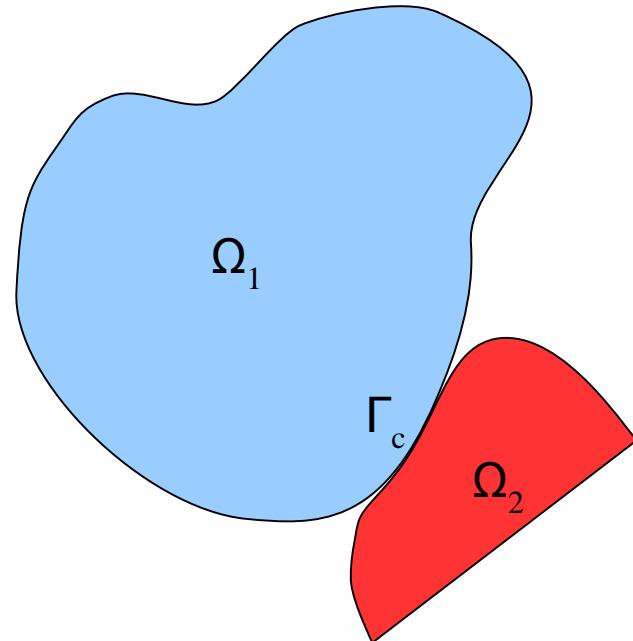
u: displacement

k: rigidity of the spring



# Non-linear contact/friction

- ▶ Contact and friction: a very difficult non-linear problem

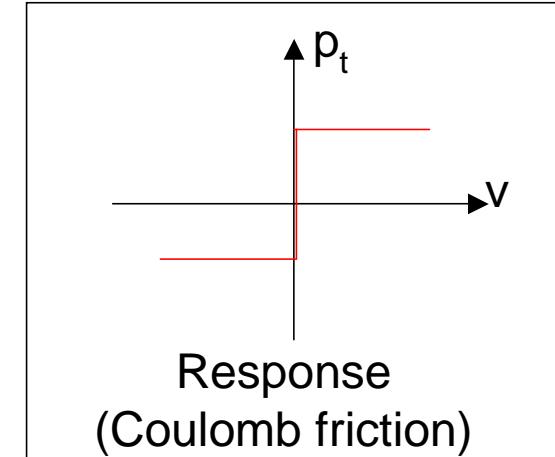
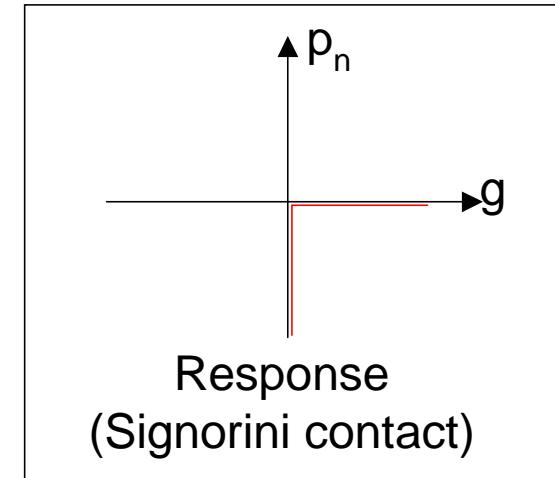


$p_n$ : normal pressure

$p_t$ : tangent pressure

$g$ : distance between solids (gap)

$v$ : tangential speed between solids

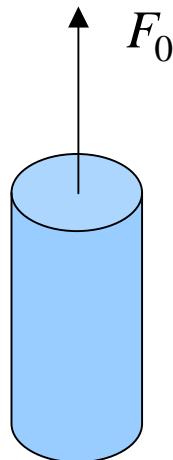


# Some theoretical elements

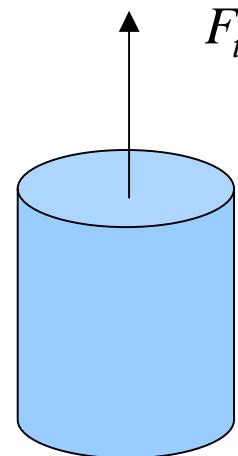
# Equations – Continuous form

► Measure of stress : Cauchy (true) stress

$$\sigma = \lim_{\Delta S \rightarrow 0} \frac{\Delta F}{\Delta S}$$



$$\sigma_0 = \lim_{\Delta S_0 \rightarrow 0} \frac{\Delta F_0}{\Delta S_0}$$



$$\sigma_t = \lim_{\Delta S_t \rightarrow 0} \frac{\Delta F_t}{\Delta S_t}$$

Cauchy stress : measure on **deformed** configuration

► Measure of strain :

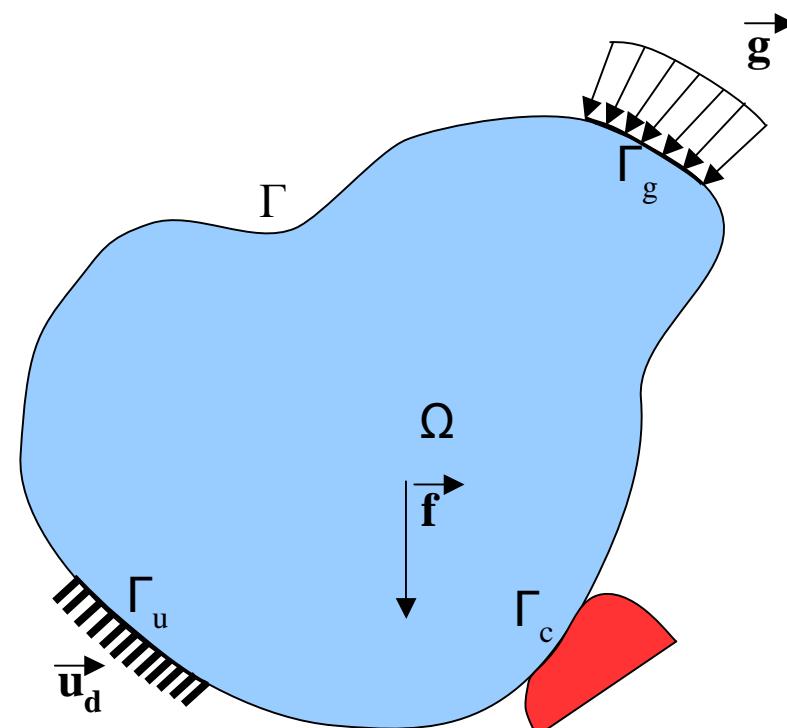
- for finite strain, it's an arbitrary choice, depending on behavior law
- For small strain       $\varepsilon(u) = \frac{1}{2}(\nabla u + \nabla^t u)$

# Equations – Continuous form

► Defining solid  $\Omega$  which is in equilibrium with external forces

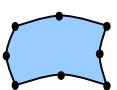
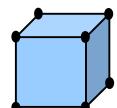
- $\Gamma$  is external boundary
- $\Gamma_u$  to apply prescribed displacement  $\mathbf{u}_d$
- $\Gamma_g$  to apply prescribed force  $\mathbf{g}$
- $\Gamma_c$  to define contact/friction
- $\mathbf{f}$  is volumic force

$$\begin{cases} \operatorname{div} \boldsymbol{\sigma} + f = 0 & \text{in } \Omega \\ \boldsymbol{\sigma} \cdot \mathbf{n} = g & \text{on } \Gamma_g \\ \mathbf{u} = \mathbf{u}_d & \text{on } \Gamma_u \\ L_{cf}(\mathbf{u}) & \text{on } \Gamma_c \end{cases}$$



# Equations – Finite element approximation

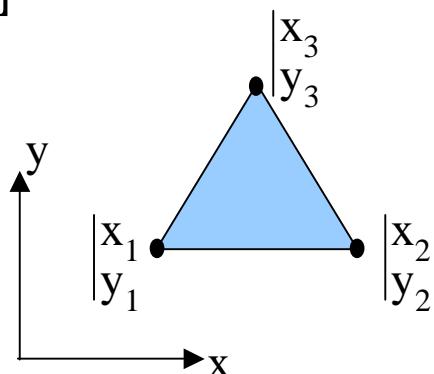
## ► Main shapes for elements :



- segment, triangle, quadrangle, hexaeder, tetraeder, pyramid, prism
- linear or quadratic (curved or straight edges)

## ► Geometry discretization :

- Coordinates in element  $\{x\}$
- Discretized coordinates at nodes  $\{x_i\}$
- Shape functions  $[N_g]$

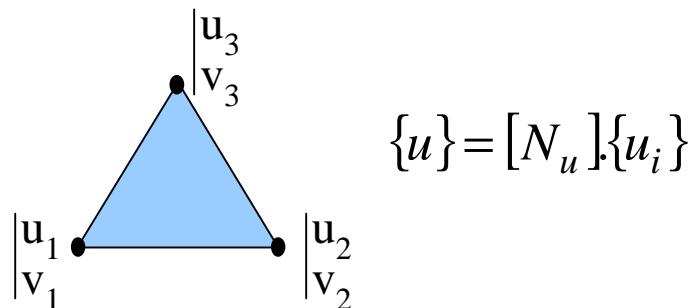


$$\{x\} = [N_g] \{x_i\}$$

# Equations – Finite element approximation

## ► Discretization of the unknowns:

- Unknowns depending on physic : displacement for mechanics temperature for thermic, ...
- Displacements in element  $\{u\}$
- Discretized displacement at nodes  $\{u_i\}$
- Shape functions  $[N_u]$



We suppose isoparametric elements  $[N] = [N_g] = [N_u]$

# Equations – Finite element approximation

► Weak form of equilibrium (weighted residuals) :

- Find  $u \in E_u$  with  $\forall \tilde{u} \in E_{\tilde{u}}$  :

$$\int_{\Omega} \sigma(u) : \varepsilon(\tilde{u}) . d\Omega = \int_{\Omega} f(u) : \tilde{u} . d\Omega + \int_{\Gamma_g} g(u) : \tilde{u} . d\Gamma$$

- Virtual displacements  $\tilde{u}$  and virtual strains  $\varepsilon(\tilde{u}) = \frac{1}{2} (\nabla \tilde{u} + \nabla^t \tilde{u})$
- With  $E_u$  space of kinematically admissible displacements :

$$E_u = \{u \quad \text{with} \quad u(X) = u_d \quad \forall X \in \Gamma_u\}$$

- With  $E_{\tilde{u}}$  space of virtual displacements :

$$E_{\tilde{u}} = \{\tilde{u} \quad \text{with} \quad \tilde{u}(X) = 0 \quad \forall X \in \Gamma_u\}$$

► The weak form is the mechanical concept of **virtual power**

► Galerkin form :  $\{u\} = [N] \{u_i\}$  and  $\{\tilde{u}\} = [N] \{\tilde{u}_i\}$

# Equations – Finite element approximation

- ▶ Non-linear problem : stress depending on displacement  $\sigma(u)$ 
  - From displacement  $u$  to strain  $\varepsilon$  : **kinematic** non-linearity
  - From strain  $\varepsilon$  to stress  $\sigma$  : **material** non-linearity

- ▶ Non-linear material

$$\sigma(u) = \sigma(\varepsilon(u))$$

- ▶ Non-linear material depending on material's history (plasticity,...) :

$$\sigma(u) = \sigma(\alpha, \varepsilon(u))$$

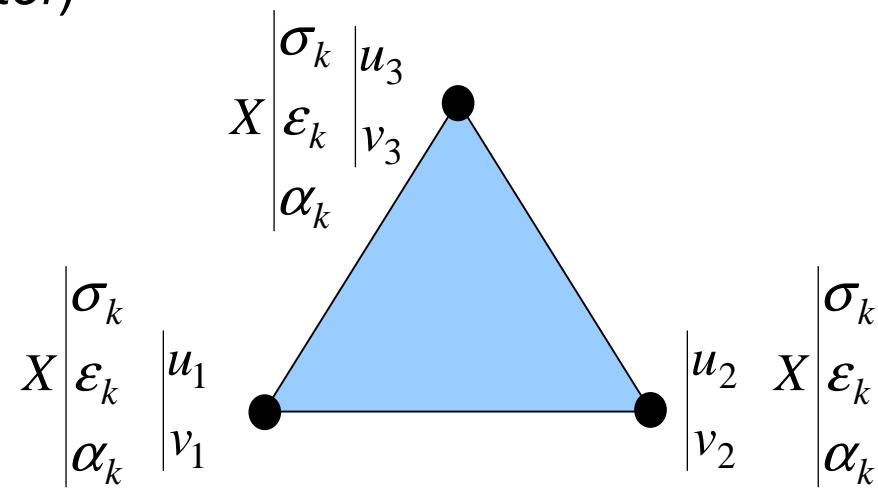
Internal variables  $\alpha$

# Equations – Finite element approximation

- ▶ Numerical quadrature : to compute continuous som, using a Gauss approximation

$$\int_{\Omega} \sigma \cdot d\Omega \rightarrow \sum_{k=1}^{\text{nb points}} \sigma_k \cdot \omega_k$$

- ▶ Stress, strain and internal variables : discretized at ***numerical points***  $X$  (quantities post\_fixed by \_ELGA in *Code\_Aster*)
- ▶ Displacement : discretized at ***nodes*** ● (quantities post\_fixed by \_NOEU in *Code\_Aster*)



# Equations – Finite element approximation

► Computation of internal forces

$$\int_{\Omega} \sigma(u) : \varepsilon(\tilde{u}) . d\Omega \rightarrow \{L_{\text{int}}(u)\} = [Q(u)] \cdot \{\sigma(u)\}$$

► Non-linear internal forces : depending on  $u$

- Non-linear kinematic  $[Q(u)]$
- Non-linear material  $\{\sigma(u)\}$

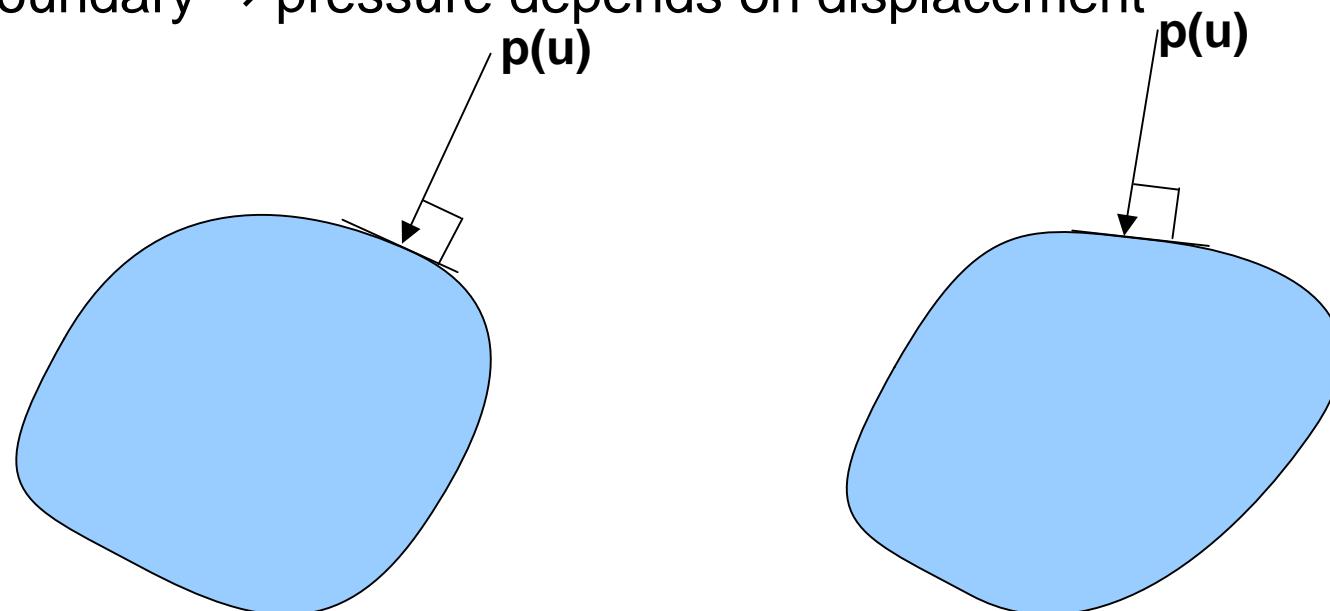
# Equations – Finite element approximation

## ► Computation of external forces

$$\int_{\Omega} f(u) : \tilde{u} . d\Omega + \int_{\Gamma_g} g(u) : \tilde{u} . d\Gamma \rightarrow \{L_{ext}(u)\}$$

## ► Non-linear external forces : depending on $u$

- Non-linear when following forces : pressure always normal to boundary → pressure depends on displacement



# Equations – Finite element approximation

- ▶ Final equilibrium equation : discretized form

$$\{L_{\text{int}}(u)\} - \{L_{\text{ext}}(u)\} = \{0\}$$

Non-linear equation, depending on  $u$

# General algorithm for non-linear problem

# Solving non-linear problem

## ► To solve non-linear problem : an incremental algorithm

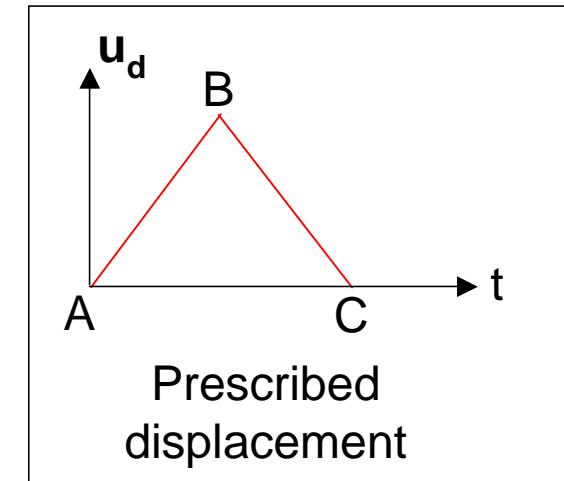
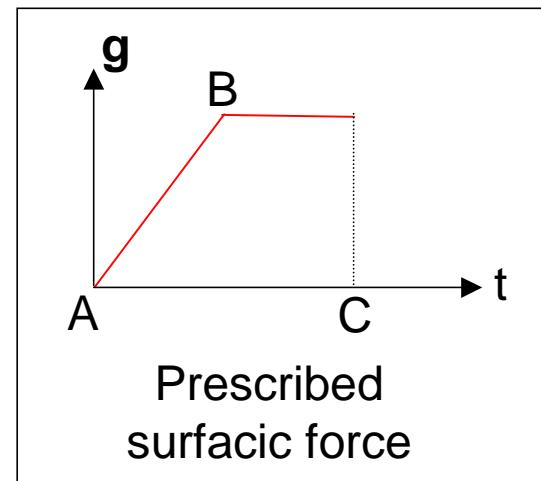
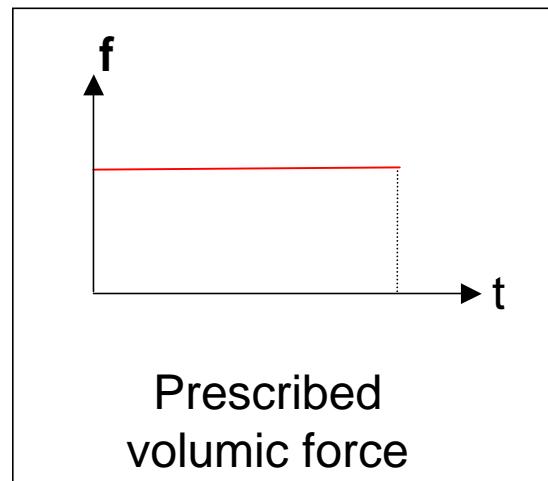
- Problem is parametrized by the parameter  $t$
- **$t$  is not real time** (quasi-static problem)

## ► Why parametrization ?

- Real boundary conditions should been applied by non-constant values
- Non-linear material produced non-linear equation, precision should depends on incremental step size
- A non-linear problem is easier to solve when cut by small step size

# Solving non-linear problem

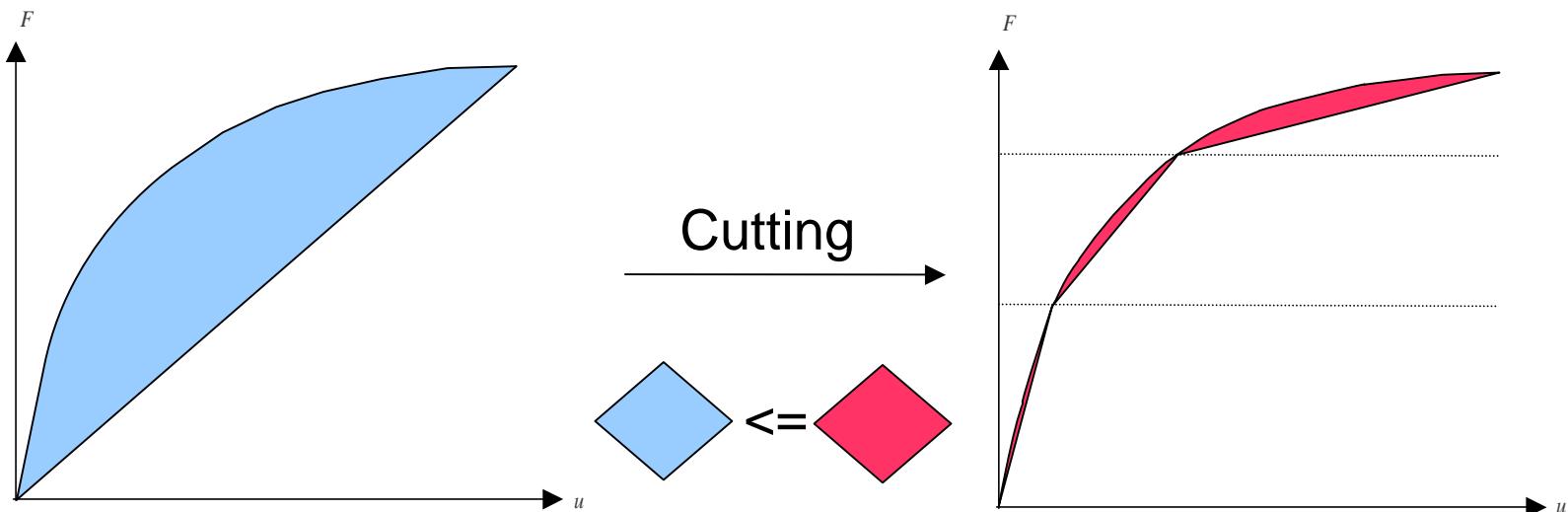
- ▶ Parametrization because boundary conditions should be applied by non-constant values



Some examples of prescribed boundary conditions

# Solving non-linear problem

- ▶ Parametrization to cut a non-linear problem to decrease degree of non-linearity



High degree of non-linearity on complete problem

Low degree of non-linearity at each step

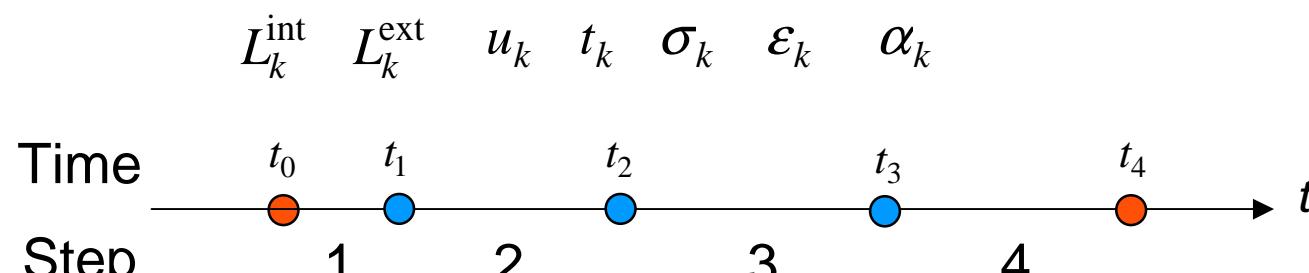
# Solving non-linear problem

► The parameter  $t$  in the equations :

- Internal forces : dependence with respect to  $t$  is **implicit**, it results from the integration of the constitutive relation in time
- External forces : dependence with respect to  $t$  is **explicit** (applied BC) or **implicit** (following forces)

$$\{L_{\text{int}}(u(t))\} - \{L_{\text{ext}}(t, u(t))\} = \{0\}$$

► « Time » discretization, all quantities are parametrized by step  $k$  :



Incremental quantities :  $u_k = u_{k-1} + \Delta u$

# Solving non-linear problem

► Solving a non-linear equation  $F(x) = 0$  : the Newton's method

- Construction of the series  $(x^n)_{n \in N}$
- Taylor series expansion of the first order

$$0 = F(x^n) \approx F(x^{n-1}) + F'(x^{n-1}).(x^n - x^{n-1})$$

- Next value of the term of the series

$$x^n = x^{n-1} - \frac{1}{F'(x^{n-1})} F(x^{n-1})$$

► Properties :

- Quadratic convergence near the solution
- Computation of  $F'(x^{n-1})$  should be very expensive
- $F'(x^{n-1}) \neq 0$

# Solving non-linear problem

- ▶ Newton's method for equilibrium equation, at step  $k$  :

$$\begin{aligned} \{L_{\text{int}}(u_k(t_k))\} - \{L_{\text{ext}}(t_k, u_k(t_k))\} &= \{0\} \\ \{L_{\text{int}}(u(t))\} - \{L_{\text{ext}}(t, u(t))\} &= \{0\} \end{aligned} \quad \downarrow \quad \text{Simplify : we are at step } k$$

- ▶ Internal forces :

$$L^{\text{int},n} \approx L^{\text{int},n-1} + \left( \frac{\partial L^{\text{int}}}{\partial u} \right)_{u^{n-1}} \cdot \delta u^n \quad \text{with} \quad \delta u^n = (u^n - u^{n-1})$$

- ▶ External forces :

$$L^{\text{ext},n} \approx L^{\text{ext},n-1} + \left( \frac{\partial L^{\text{ext}}}{\partial u} \right)_{u^{n-1}} \cdot \delta u^n \quad \text{with} \quad \delta u^n = (u^n - u^{n-1})$$

# Solving non-linear problem

- ▶ Newton's method for equilibrium equation, at step  $k$  :

$$L^{\text{int},n-1} - L^{\text{ext},n-1} + \left( \frac{\partial L^{\text{ext}}}{\partial u} - \frac{\partial L^{\text{int}}}{\partial u} \right)_{u^{n-1}} \cdot \delta u^n = 0$$
$$K^{n-1} \cdot \delta u^n = R^{n-1}$$

- ▶  $K^{n-1}$  is tangent matrix

$$K^{n-1} = \left( \frac{\partial L^{\text{int}}}{\partial u} \right)_{u^{n-1}} - \left( \frac{\partial L^{\text{ext}}}{\partial u} \right)_{u^{n-1}}$$

- ▶  $R^{n-1}$  is equilibrium residual

$$R^{n-1} = \left( L^{\text{ext},n-1} - L^{\text{int},n-1} \right)$$

# Solving non-linear problem

► Global algorithm :

- 1) Compute internal and external forces
- 2) Compute tangent matrix
- 3) Solve linear system
- 4) Update displacements
- 5) Evaluate convergence

# Solving non-linear problem

## ► Compute internal and external forces :

- Exact computation is **necessary** (software requirement)
- Non-linear behavior is evaluated at each Gauss point
- Complex behavior laws computation should be expensive
- Precision of computation of some behavior laws should depend on increment of displacement :
  - Visco-plasticity
  - Non-radial loading
  - **PETIT\_REAC** strain measure

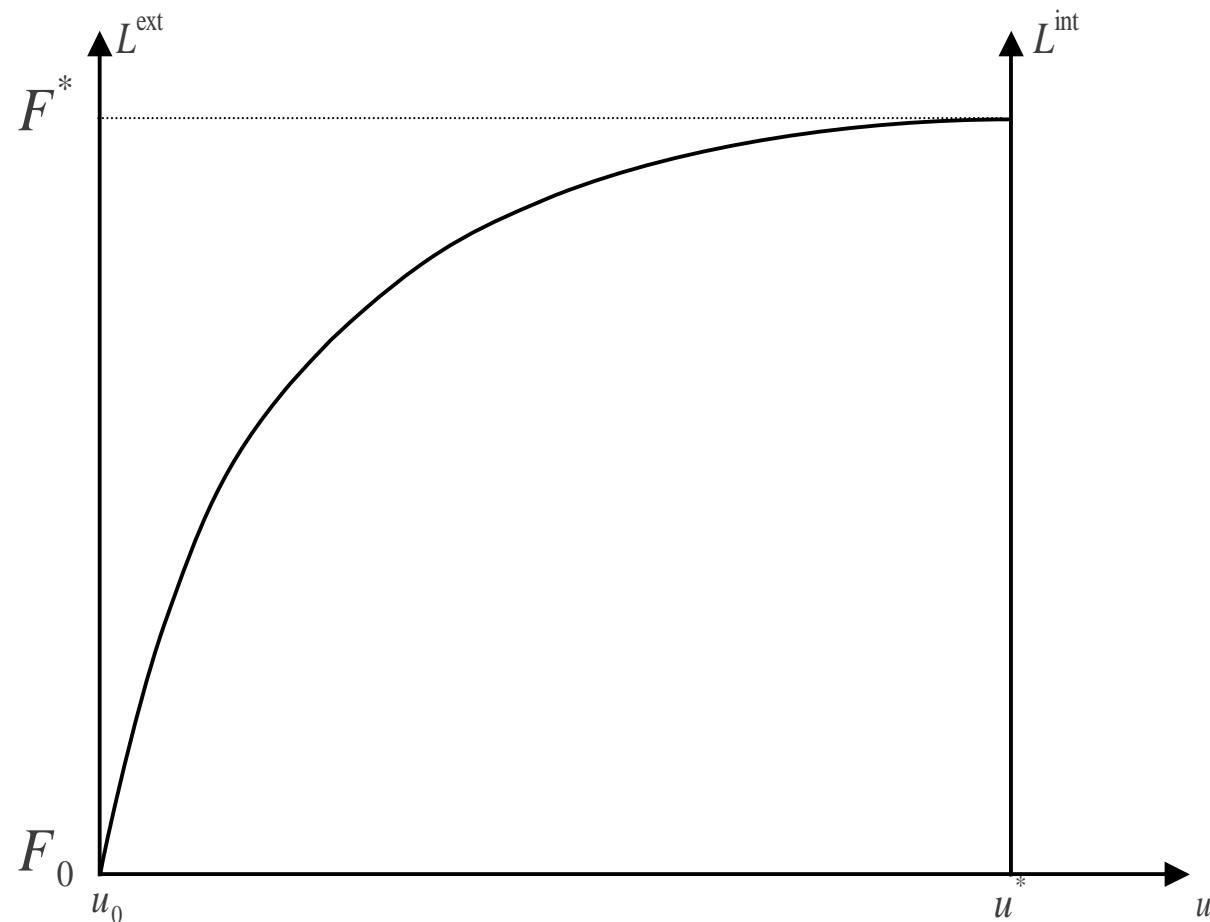
# Solving non-linear problem

► Compute tangent matrix :

- Exact computation is NOT necessary
- Tangent matrix is evaluated at each Gauss point
- Tangent matrix computation should be expensive

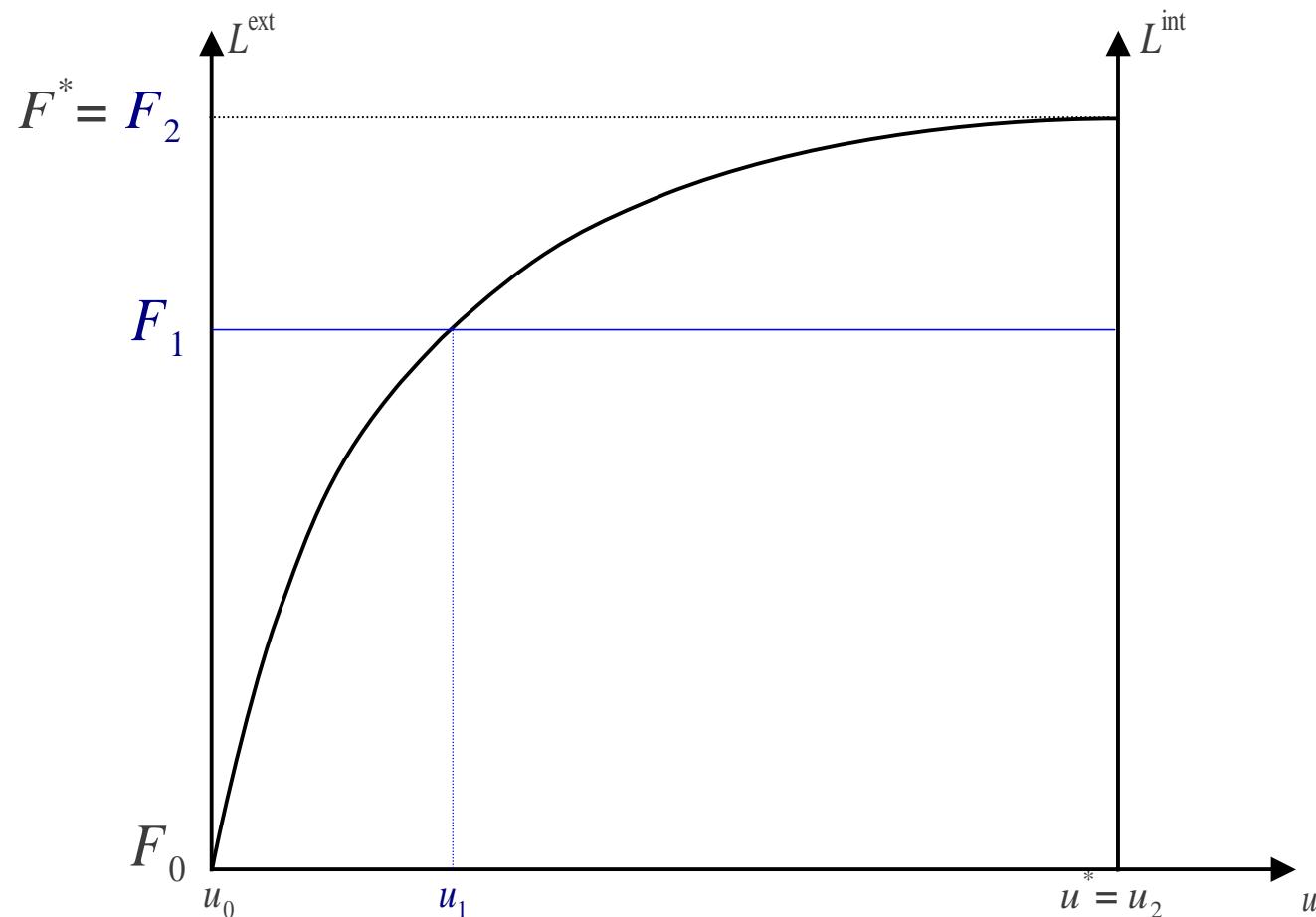
# Solving non-linear problem – Newton by graphic

- ▶ Find the solution  $(u^*, F^*)$  where  $F^*$  is known and  $u^*$  is unknown



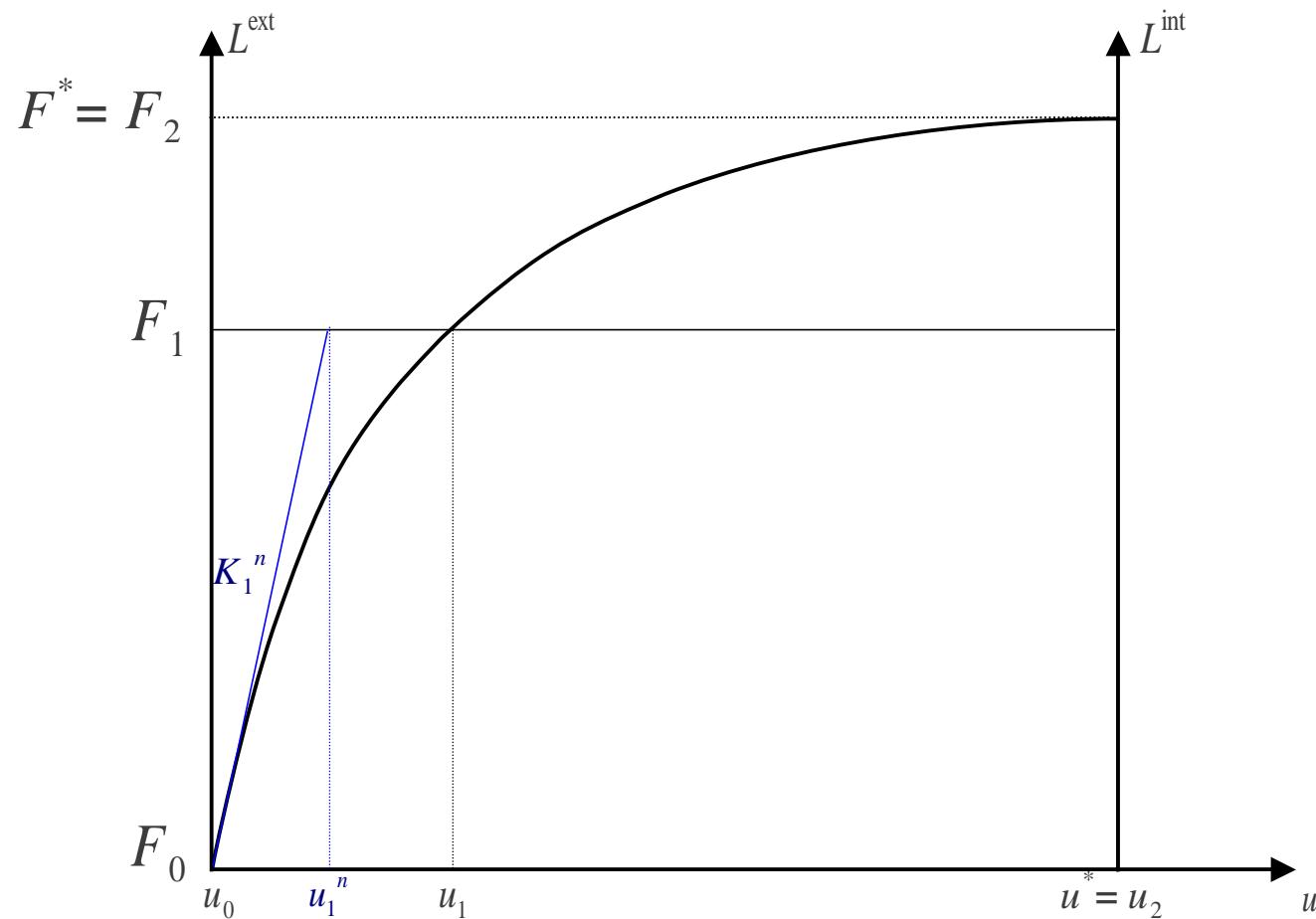
# Solving non-linear problem – Newton by graphic

- ▶ Dividing  $F^*$  in two increments (reducing degree of non-linearity) :  
find  $(u_1, F_1)$  and  $(u_2, F_2)$



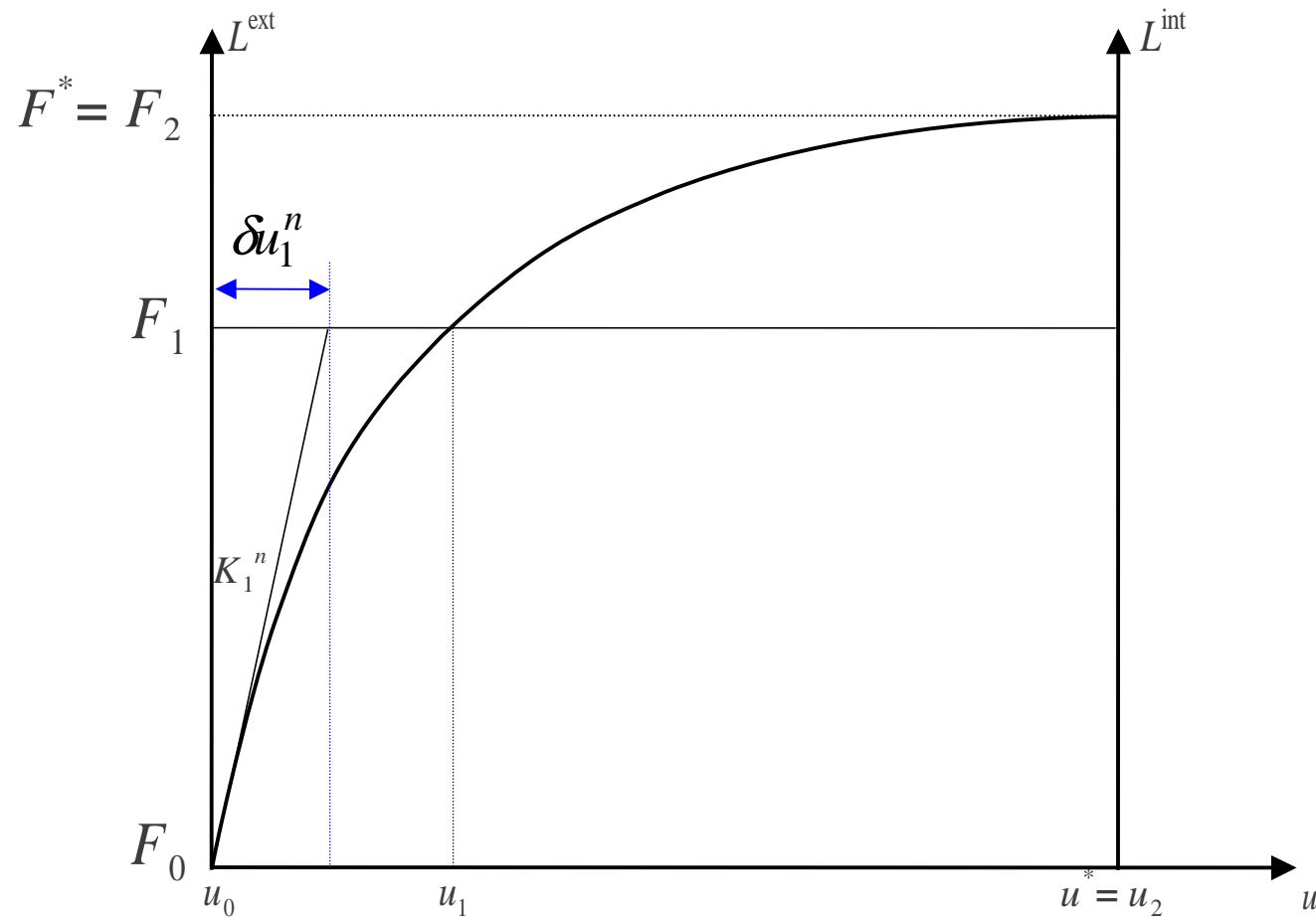
# Solving non-linear problem – Newton by graphic

- ▶ Compute tangent matrix  $K_1^n$  for iteration Newton  $n$  and step 1



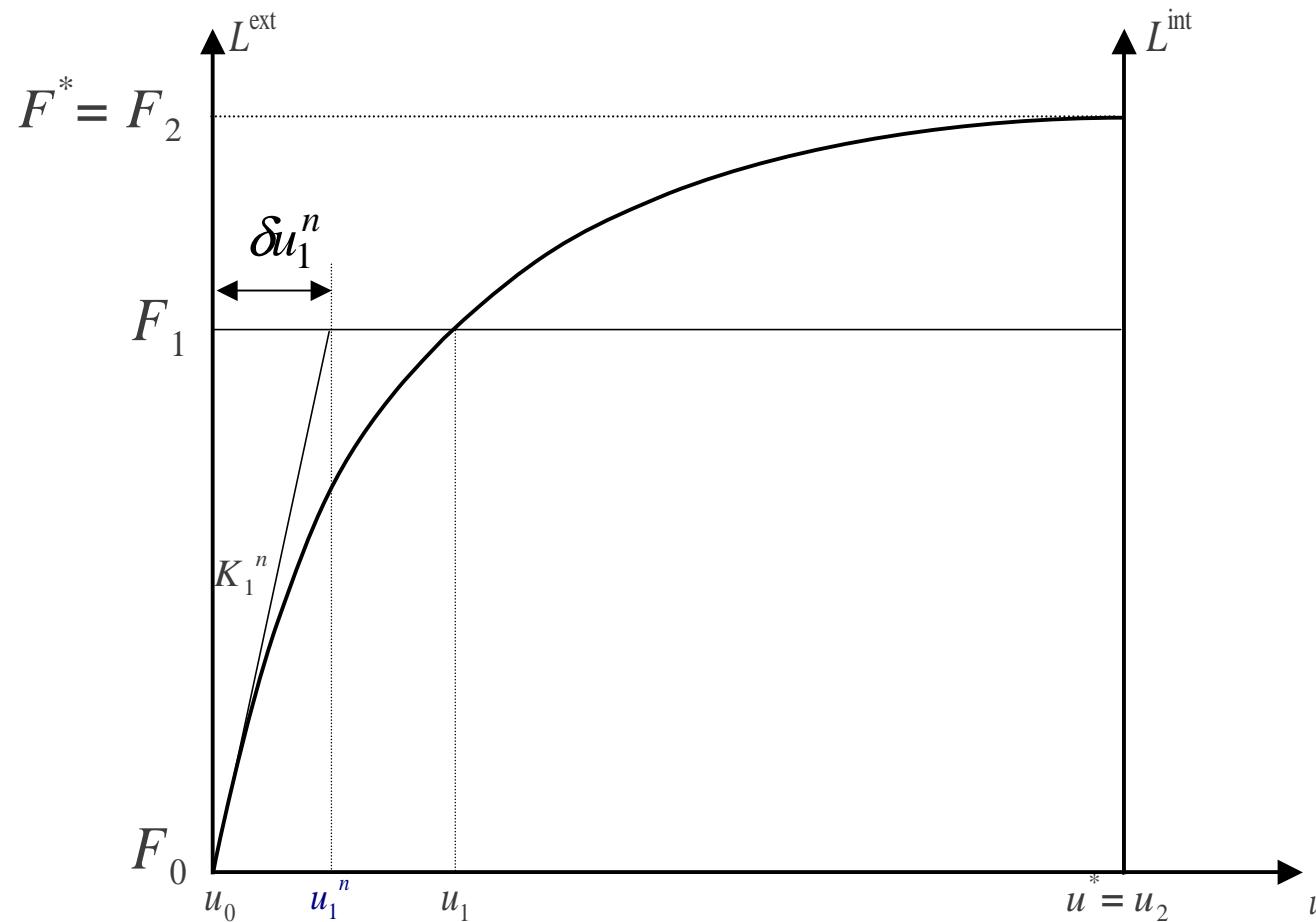
# Solving non-linear problem – Newton by graphic

► Solving  $K_1^n \cdot \delta u_1^n = F_1 - F_0 \rightarrow \delta u_1^n$



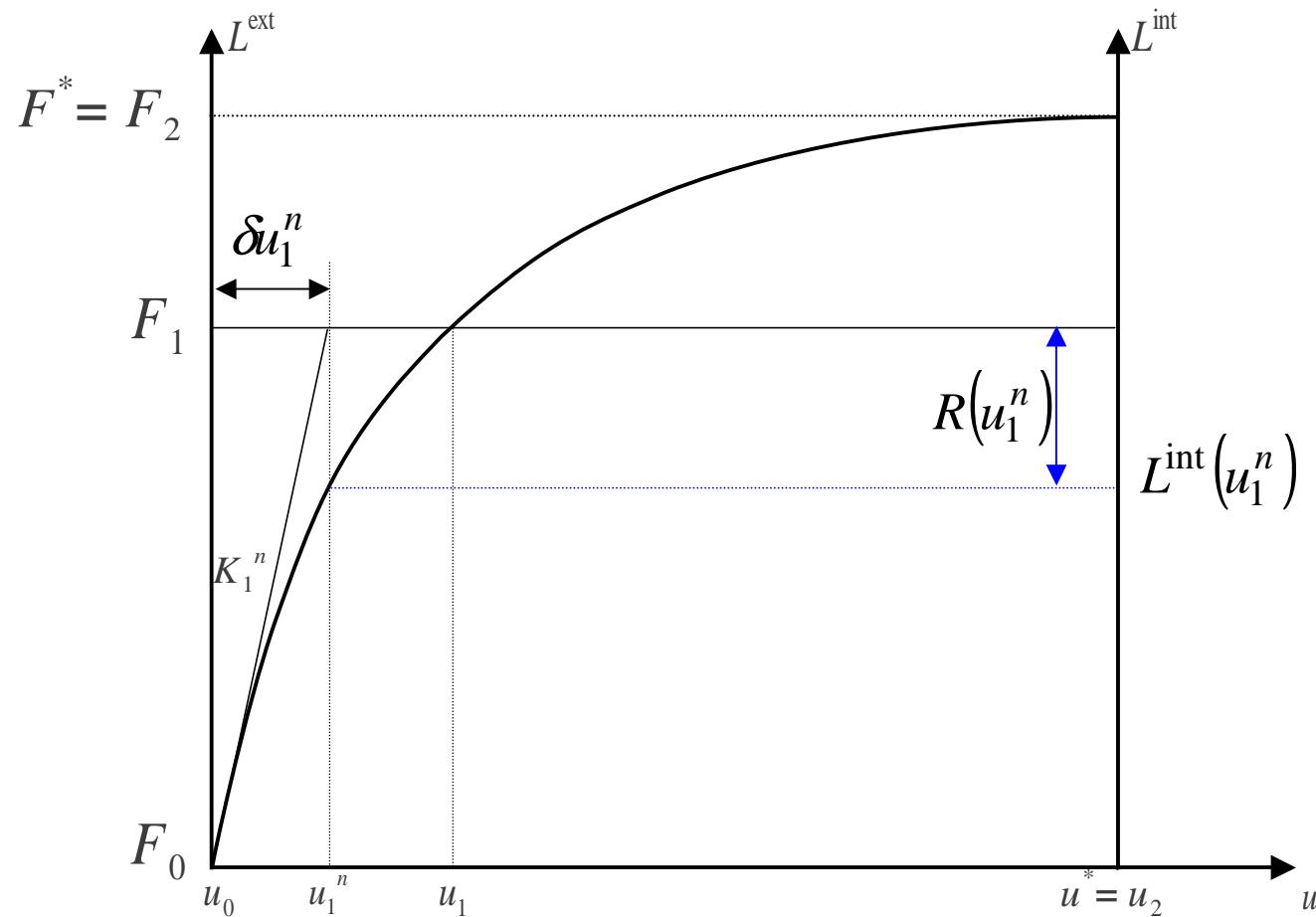
# Solving non-linear problem – Newton by graphic

► Update displacements  $u_1^n = u_1^{n-1} + \delta u_1^n$

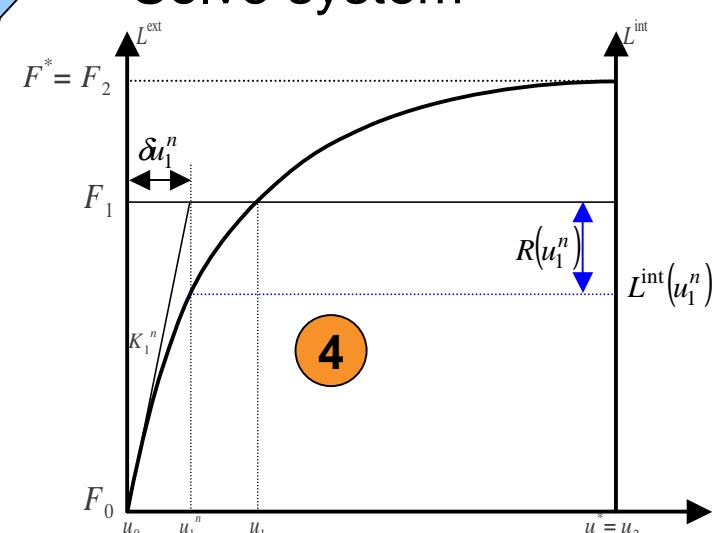
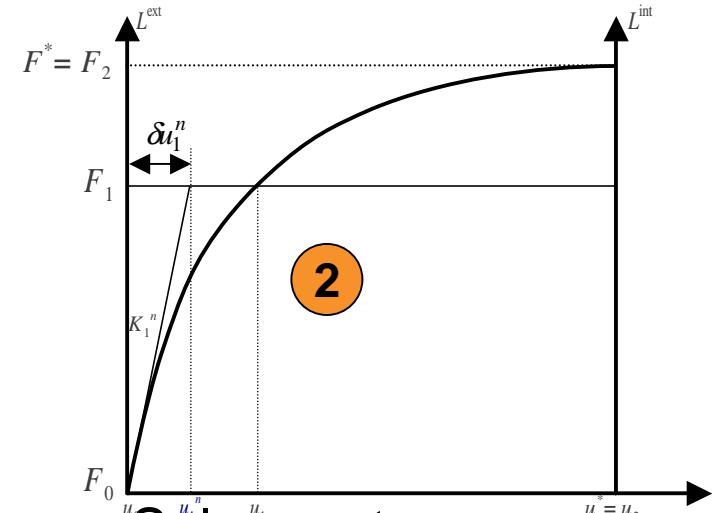
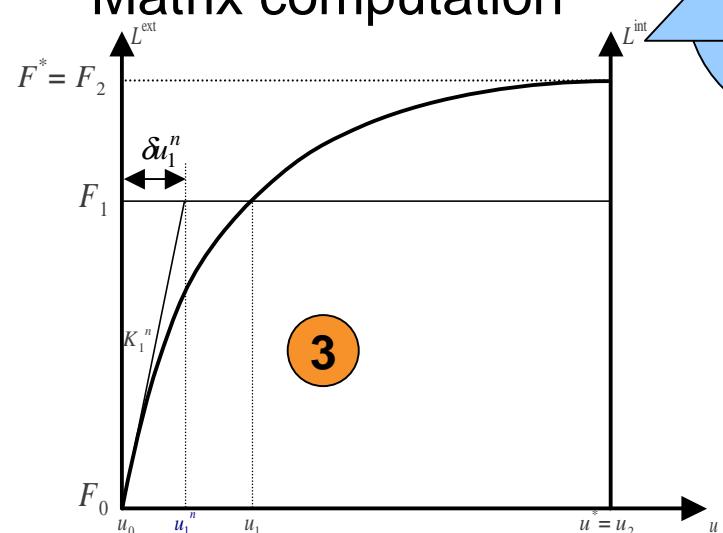
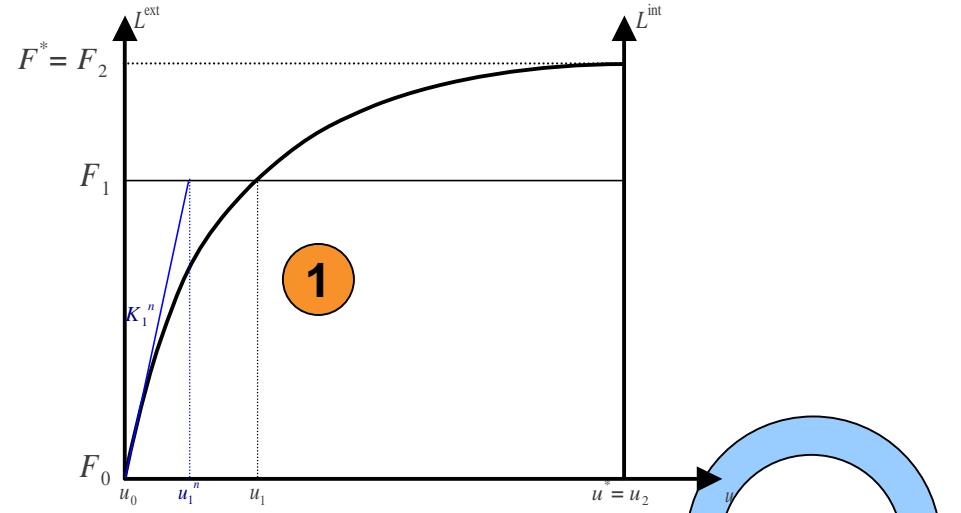


# Solving non-linear problem – Newton by graphic

► Compute  $L^{\text{int}}(u_1^n)$  and  $R = F_1 - L^{\text{int}}(u_1^n)$



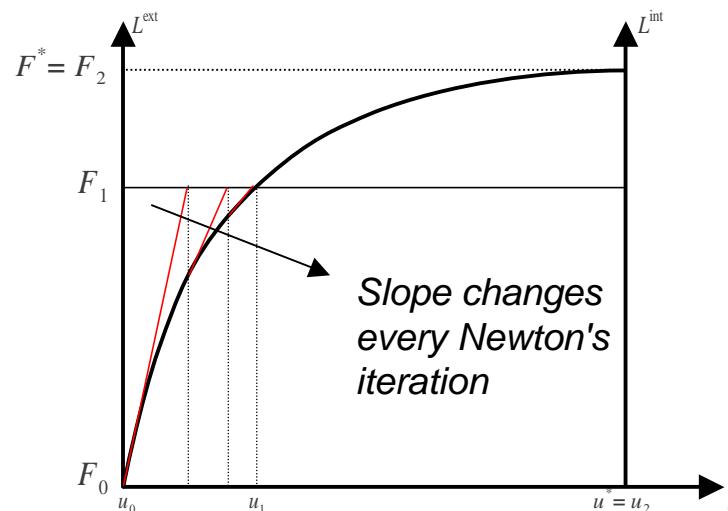
# Solving non-linear problem – Newton by graphic



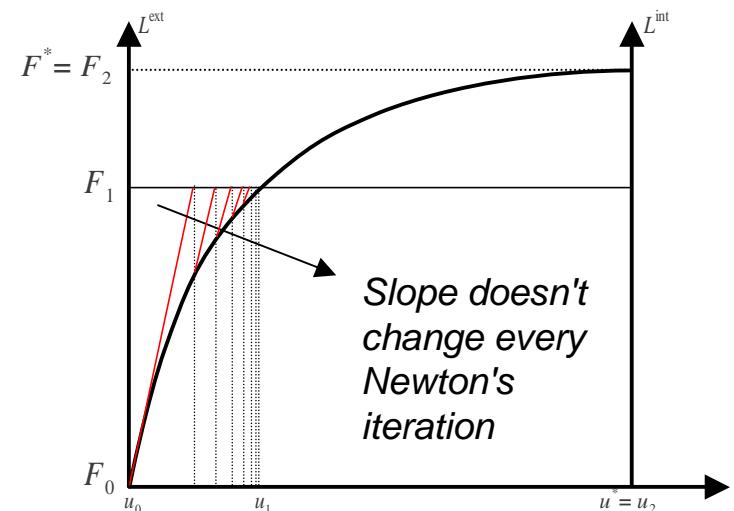
# Solving non-linear problem

## 1 Matrix computation :

- True Newton method :  $K_i^n$  is evaluate every step and every Newton iteration
- Quasi-Newton method :  $K_i^n$  is evaluate every  $i$  Newton's iteration and every  $n$  time's step



True Newton method

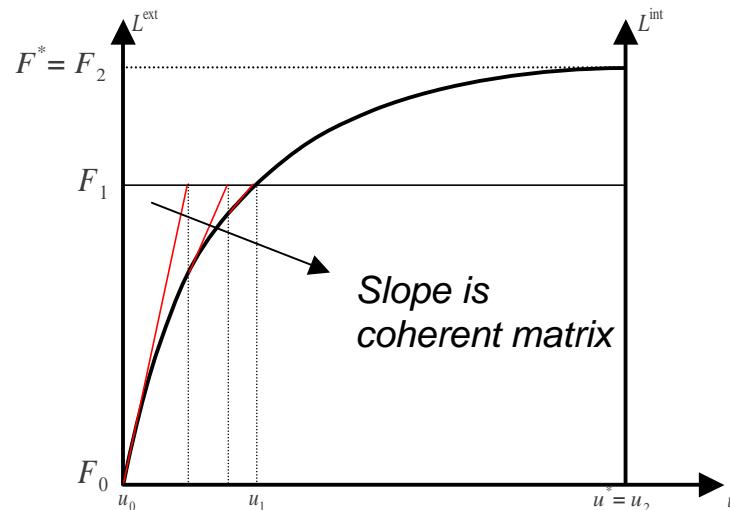


Quasi Newton method

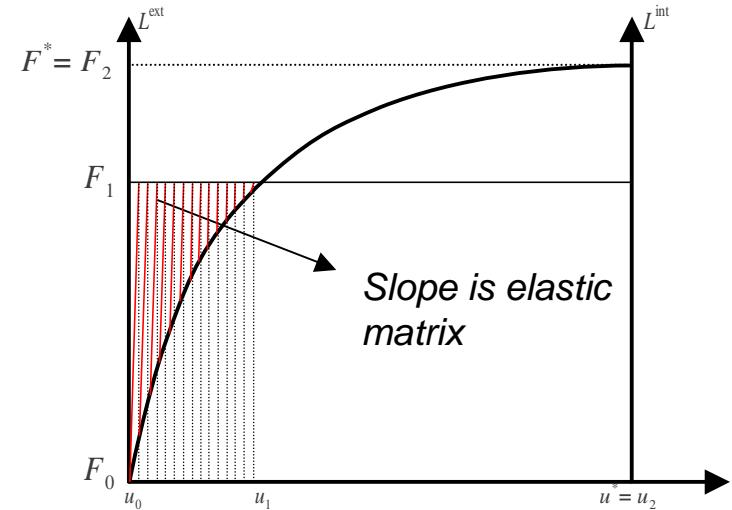
# Solving non-linear problem

## 1 Matrix computation :

- Quasi-Newton method : compute approximate matrix (elastic matrix)



True Newton method



Quasi Newton method

# Solving non-linear problem

## 1 Matrix computation : Why quasi-Newton methods ?

- Compute exact matrix every iteration : matrix must been factorized → very expensive
- Make more iterations but each iteration is quicker
- Elastic matrix achieve convergence for all standard generalized materials with a lot of iterations (thousands). Elastic matrix is computed and factorized ONE time : very cheap
- Elastic matrix is the better choice for unloading loading's cases

# Solving non-linear problem

- 2 Solve system : using direct solver or iterative solver

# Solving non-linear problem

## 3 Update displacement - Improving by line-search - Method

- Solving  $K^{n-1} \cdot \delta u^n = R^{n-1}$  is equivalent to **minimizing** functional
- Solving  $K^{n-1} \cdot \delta u^n = R^{n-1}$  give the **direction**  $\delta u^n$  of the solution
- Solving functionnal minimisation give the **line-search coefficient**  $\rho$
- Update displacements

$$u^n = u^{n-1} + \rho \cdot \delta u^n$$

# Solving non-linear problem

## 3 Update displacement - Improving by line-search - Functional

- Functional (scalar)  $J$  is :

$$u \rightarrow J(u) = \int_{\Omega} \Phi(\varepsilon(u)).d\Omega - \int_{\Omega} f.u.d\Omega - \int_{\Gamma} t.u.d\Gamma$$

- With  $\Phi(\varepsilon(u))$  is the density of free energy, for hyperelastic material :

$$\varepsilon = \frac{\partial \Phi}{\partial \sigma}$$

- This functional is **convex**, minimizing convex function  $\rightarrow$  its gradient **vanishes** :

$$\nabla J(u).\tilde{u} = 0 \quad \forall \tilde{u} \in E_{\tilde{u}}$$

- Gradient vanishes  $\Leftrightarrow$  Virtual power

$$\int_{\Omega} \sigma(u):\varepsilon(\tilde{u}).d\Omega = \int_{\Omega} f(u):\tilde{u}.d\Omega + \int_{\Gamma_s} g(u):\tilde{u}.d\Gamma \quad \forall \tilde{u} \in E_{\tilde{u}}$$

- Find equilibrium : **minimize  $J$  scalar functional**



# Solving non-linear problem

## 3 Update displacement - Improving by line-search - **Minimize functional**

- Derivative of the functional

$$\{L_{\text{int}}(u^{n-1} + \rho \delta u^n)\} - \{L_{\text{ext}}(u^{n-1} + \rho \delta u^n)\} = \{0\}$$

- Scalar functional

$$g(\rho) = \langle \delta u^n \rangle \cdot \{L_{\text{int}}(u^{n-1} + \rho \delta u^n)\} - \{L_{\text{ext}}(u^{n-1} + \rho \delta u^n)\} = \{0\}$$

- Using classical method for minimizing scalar convex function (dichotomy for instance)

# Solving non-linear problem

## 3 Update displacement - Improving by line-search - Notes

- Only few iterations : it's not necessary to find *exact* zero of g
- Only compute internal and external forces (no matrix)
- Algorithms for minimizing scalar function are very efficient and very simple

# Solving non-linear problem

## 4 Evaluate convergence

- Absolute ([RESI\\_GLOB\\_MAXI](#))

$$\left\| L^{ext} - L^{\text{int},n-1} \right\|_{\infty} \leq \zeta$$

- Relative ([RESI\\_GLOB\\_RELAT](#))

$$\frac{\left\| L^{ext} - L^{\text{int},n-1} \right\|_{\infty}}{\left\| L^{ext} \right\|_{\infty}} \leq \zeta$$

- By reference : giving stress reference ([RESI\\_REFE\\_RELAT](#))

$$\left\| L^{ext} - L^{\text{int},n-1} \right\|_k \leq \gamma \cdot L_k^{\text{ref}}$$

# Using non-linear in Code\_Aster

## Non-linear in *Code\_Aster*

- ▶ Material is steel with Von Mises plasticity with isotropic hardening, traction curve from file

```
FSIGM = LIRE_FONCTION(UNITE=21,PARA='EPSI')

STEEL = DEFI_MATERIAU( ELAS=_F(YOUNG=210.E9,NU=0.3),
                      TRACTION=_F(SIGM=FSIGM) )
```

- ▶ Steel on all mesh

```
CHMA = AFFE_MATERIAU( MAILLAGE=MESH,
                       AFFE=_F( TOUT='OUI',
                           MATER='STEEL' ))
```

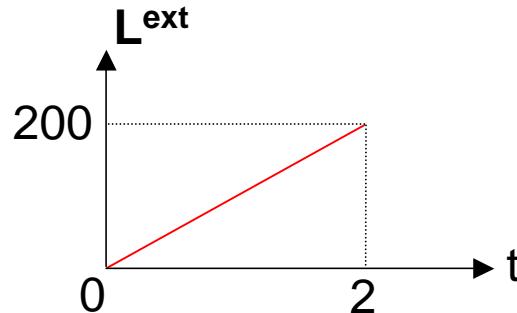
# Non-linear in *Code\_Aster*

- ▶ Plasticity with isotropic hardening, small strains

```
RESUN = STAT_NON_LINE(...  
    CHAM_MATER = CHMA,  
    COMP_INCR = _F(  
        TOUT      = 'OUI',  
        RELATION = 'VMIS_ISOT_TRAC',  
        DEFORMATION = 'PETIT'),  
    ...)
```

## Non-linear in *Code\_Aster*

- ▶ Loading : parametrized by time – Using function in **FONC\_MULT**



$$\{L^{ext}(t, u(t))\} = g(t) \cdot \{L^{ext}(u)\}$$

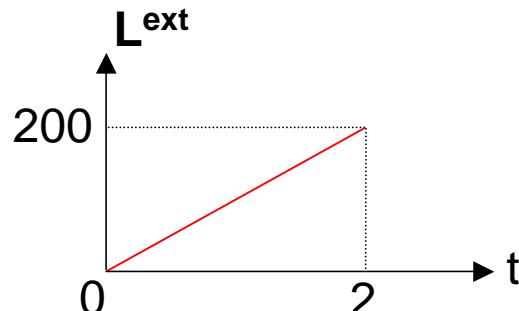
```
RAMPE = DEFI_FONCTION(PARA='INST', VALE=(0,0,2,2))
```

```
LOAD = AFFE_CHAR_MECA(MODELE=MOD,
                      PRES_REP=_F(PRES=100.,
                      GROUP_MA='TOTO'))
```

```
RESUN = STAT_NON_LINE(
    EXCIT=_F(CHARGE=LOAD,
              FONC_MULT=RAMPE)
    ...)
```

## Non-linear in *Code\_Aster*

▶ Loading : parametrized by time – Using function directly in BC



$$\{L^{ext}(t, u(t))\} = g(t) \cdot \{L^{ext}(u)\}$$

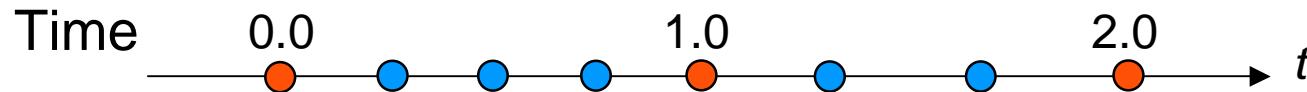
```
RAMPE = DEFI_FONCTION(PARA='INST', VALE=(0,0,2,200))
```

```
LOAD = AFFE_CHAR_MECA_F(MODELE=MOD,
                         PRES_REP=_F(PRES=RAMPE,
                                      GROUP_MA='TOTO'))
```

```
RESUN = STAT_NON_LINE(
    EXCIT=_F(CHARGE =LOAD)
    ...)
```

# Non-linear in *Code\_Aster*

- ▶ Computing is parametrized by time

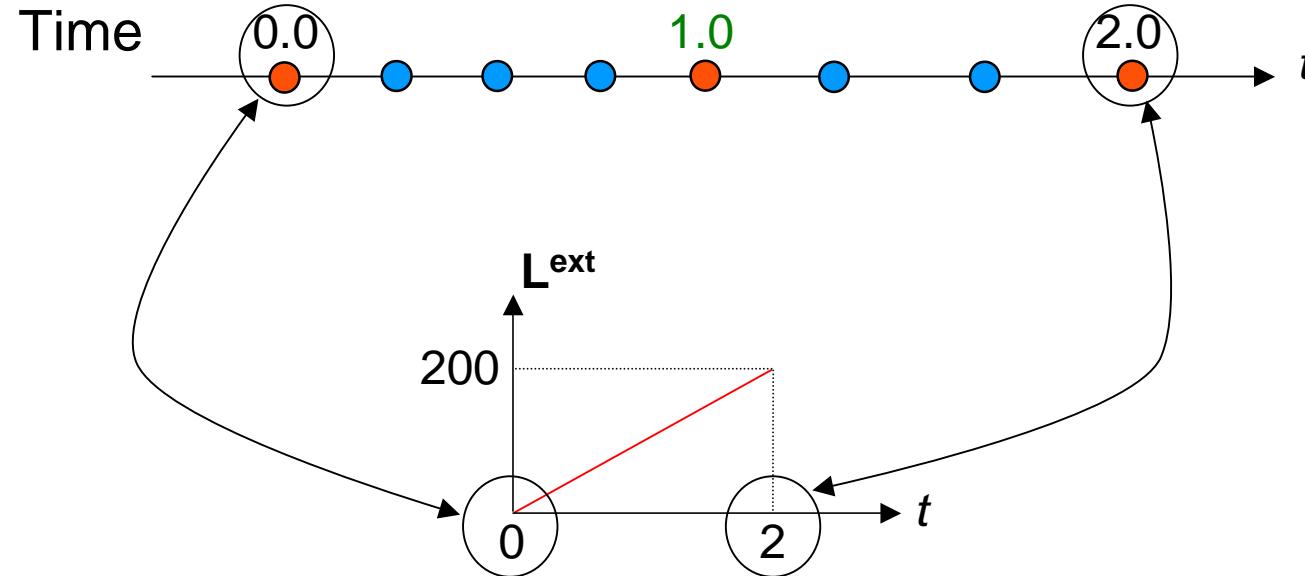


```
L_INST=DEFI_LIST_REEL( DEBUT=0.0,  
                        INTERVALLE=  
                            _F(JUSQU_A=1.0,NOMBRE=3,),  
                            _F(JUSQU_A=2.0,NOMBRE=2,),  
                        ),)
```

```
RESUN = STAT_NON_LINE(...  
                        INCREMENT=_F(LIST_INST=L_INST)  
                        ...)
```

## Non-linear in *Code\_Aster*

- ▶ Loading and time definition must be **consistent**



- ▶ Computation on **part** of step

```
RESUN = STAT_NON_LINE(...  
                      INCREMENT=_F(LIST_INST=L_INST,  
                                     INST_FIN =1.0)  
                      ...)
```

# Non-linear in *Code\_Aster* – Advanced controls



- ▶ Automatic step cut : no convergence → automatic cutting

```
L_INST=DEFI_LIST_REEL( DEBUT=0.0,  
                        INTERVALLE=(  
                            _F(JUSQU_A=1.0,NOMBRE=3,)  
                            _F(JUSQU_A=2.0,NOMBRE=2,),  
                        ),)
```

```
DEFLIST = DEFI_LIST_INST(  
    DEFI_LIST = _F(  
        LIST_INST = L_INST,,),  
    ECHEC      = _F(  
        EVENEMENT = 'ERREUR' ,  
        ACTION     = 'DECOUPE' ,,,))
```

```
RESUN = STAT_NON_LINE(...  
    INCREMENT=_F(LIST_INST=DEFLIST)  
    ...)
```

# Non-linear in *Code\_Aster* – Advanced controls



- ▶ Automatic step adaptation :

```
L_INST=DEFI_LIST_REEL( DEBUT=0.0,  
INTERVALLE=(_F(JUSQU_A=2.0,NOMBRE=1,),  
),)
```

```
DEFLIST = DEFI_LIST_INST( DEFI_LIST = _F(  
METHODE = 'AUTO'  
LIST_INST = L_INST,  
PAS_MINI = 1.E-6),)
```

```
RESUN = STAT_NON_LINE(...  
INCREMENT=_F(LIST_INST=DEFLIST)  
...)
```

# Non-linear in *Code\_Aster* – Advanced controls

- ▶ Quasi-Newton method : recompute matrix every **2** Newton's iteration

```
RESUN = STAT_NON_LINE(...  
                      NEWTON=_F(REAC_ITER=2,,))
```

- ▶ Quasi-Newton method : recompute matrix every **3** time's step

```
RESUN = STAT_NON_LINE(...  
                      NEWTON=_F(REAC_INCR=3,,))
```

- ▶ Quasi-Newton method : using **elastic** matrix

```
RESUN = STAT_NON_LINE(...  
                      NEWTON=_F(MATRICE='ELASTIQUE',))
```

- ▶ Default values in *Code\_Aster*

```
RESUN = STAT_NON_LINE(...  
                      NEWTON=_F(  
                                REAC_INCR=1,  
                                REAC_ITER=0,  
                                MATRICE='ELASTIQUE',))
```



# Non-linear in *Code\_Aster* – Advanced controls

- ▶ Convergence criterion : careful when change values !



```
RESUN = STAT_NON_LINE( ...  
    CONVERGENCE=_F(  
        RESI_GLOB_MAXI=1.E-6,  
        RESI_GLOB_RELAT=1.E-6,,))
```

- ▶ Changing criterion convergence may produces **WRONG** results
- ▶ Maximum number of Newton's iteration



```
RESUN = STAT_NON_LINE(  
    CONVERGENCE=_F(ITER_GLOB_MAXI=20,,))
```

- ▶ Elastic matrix uses thousands of Newton's iterations
- ▶ Default values in *Code\_Aster*

```
RESUN = STAT_NON_LINE( ...  
    CONVERGENCE=_F(  
        ITER_GLOB_MAXI=10,  
        RESI_GLOB_RELAT=1.E-6,,))
```



# End of presentation

Is something missing or unclear in this document?  
Or feeling happy to have read such a clear tutorial?

Please, we welcome any feedbacks about Code\_Aster training materials.  
Do not hesitate to share with us your comments on the [Code\\_Aster forum dedicated thread](#).